

## **Braunston and Brooke Village Hall**

Below is an expansion of the full Terms and Conditions as they relate to behaviour during your hire.

'You' refers to the hirer, 'us' or 'we' refers to Braunston Village hall.

### **Responsibility for others**

You are responsible for the behaviour of your guests.

### **Parking**

Park courteously. Please do not obstruct any roadway, driveway or access, and ensure that emergency vehicles can access the hall.

### **Noise**

No amplified music is to be played outside the hall.

No music is to be played outside the hall after dark.

No music is to be played inside the hall after 11pm.

Music must not be played at an excessive level; there is a sound limiter system in place and this must not be circumvented in any way.

You must ensure that you and your guests leave the hall quietly.

### **Garden structures**

Gazebos and small shelters are permitted, but you must discuss any plans for them with us before the event.

Any structure must be erected to one side of the central path, which must not be obstructed.

The structure must not be used as a pay bar; any alcohol sales must be made from within the hall.

### **Hiring times**

The times of your hire will be stated on your hire agreement; these must be adhered to. Any setup or clearing up time is within this hire period.

The hall must be empty by midnight.

If you overstay the stated hire time you will be charged extra.

### **Numbers**

You must have no more than 120 people on the premises, including the garden. This includes your guests and any caterers, bands, DJs etc.

### **General hall considerations**

No naked flames are permitted within the hall – candles, tea-lights, portable cookers, etc.

You must not use Blu-tak or similar wall-marking products on the walls.

You must leave the hall in a clean and tidy state.

You must remove all rubbish from the premises. One refuse bag will be provided in the kitchen; you must provide your own rubbish bags for extra rubbish. Please do not use the village hall dustbins.